
Rotation Matrix In High Dimensional Space

Zhu Beier

School of Computer Science and Engineering
NTU

Given two points P and Q in high dimensional space \mathbb{R}^n , given original point O , calculate the rotation matrix R to rotate the vector \vec{OP} to \vec{OQ} .

Denote the unit vectors $\mathbf{a} = \frac{\vec{OP}}{\|\vec{OP}\|} \in \mathbb{R}^n$ and $\mathbf{b} = \frac{\vec{OQ}}{\|\vec{OQ}\|} \in \mathbb{R}^n$, $A = [\mathbf{a}, \mathbf{b}] \in \mathbb{R}^{n \times 2}$.

Given an arbitrary vector \mathbf{x} , firstly decompose \mathbf{x} into two parts:

$$\mathbf{x} = \mathbf{x}_\perp + \mathbf{x}_\parallel \quad (1)$$

where \mathbf{x}_\perp is orthogonal to the plane OPQ and \mathbf{x}_\parallel is parallel to the plane OPQ .

Derive that $\mathbf{x}_\parallel = A(A^T A)^{-1} A^T \mathbf{x}$, $\mathbf{x}_\perp = (I - A(A^T A)^{-1} A^T) \mathbf{x}$.

Because \mathbf{x}_\parallel is spanned by \mathbf{a} and \mathbf{b} , it can be represented as: $\mathbf{x}_\parallel = \lambda_1 \mathbf{a} + \lambda_2 \mathbf{b}$, \mathbf{x}_\perp can be represented as $\mathbf{x}_\perp = \mathbf{x} - (\lambda_1 \mathbf{a} + \lambda_2 \mathbf{b})$, where λ_1, λ_2 are subject to

$$\lambda_1, \lambda_2 = \arg \min_{\lambda_1, \lambda_2} \|\mathbf{x} - (\lambda_1 \mathbf{a} + \lambda_2 \mathbf{b})\|_2^2 \quad (2)$$

$$\mathcal{L} = \|\mathbf{x} - (\lambda_1 \mathbf{a} + \lambda_2 \mathbf{b})\|_2^2 = \mathbf{x}^T \mathbf{x} - 2\lambda_1 \mathbf{x}^T \mathbf{b} + 2\lambda_1 \lambda_2 \mathbf{a}^T \mathbf{b} + \lambda_1^2 + \lambda_2^2 \quad (3)$$

$$\frac{\partial \mathcal{L}}{\partial \lambda_1} = -2\mathbf{x}^T \mathbf{a} + 2\lambda_1 + 2\lambda_2 \mathbf{a}^T \mathbf{b} = 0 \Rightarrow \lambda_1 + \lambda_2 \mathbf{a}^T \mathbf{b} = \mathbf{a}^T \mathbf{x} \quad (4)$$

$$\frac{\partial \mathcal{L}}{\partial \lambda_2} = -2\mathbf{x}^T \mathbf{b} + 2\lambda_2 + 2\lambda_1 \mathbf{a}^T \mathbf{b} = 0 \Rightarrow \lambda_1 \mathbf{a}^T \mathbf{b} + \lambda_2 = \mathbf{b}^T \mathbf{x} \quad (5)$$

$$\Rightarrow \begin{bmatrix} 1 & \mathbf{a}^T \mathbf{b} \\ \mathbf{a}^T \mathbf{b} & 1 \end{bmatrix} \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} = \begin{bmatrix} \mathbf{a}^T \mathbf{x} \\ \mathbf{b}^T \mathbf{x} \end{bmatrix} \quad (6)$$

$$\Rightarrow A^T A \boldsymbol{\lambda} = A^T \mathbf{x} \quad (7)$$

where $\boldsymbol{\lambda} = [\lambda_1, \lambda_2]^T$

$$\Rightarrow \mathbf{x}_\parallel = A \boldsymbol{\lambda} = A(A^T A)^{-1} A^T \mathbf{x} \quad (8)$$

□

It is obviously that rotation only affects \mathbf{x}_\parallel , and \mathbf{x}_\perp remains unchanged. Thus the rotated vector \mathbf{x}' can be represented as

$$\mathbf{x}' = \mathbf{x}_\perp + \mathbf{x}'_\parallel \quad (9)$$

Use \mathbf{a}, \mathbf{b} as basis to span a space OPQ , the matrix to rotate \vec{OP} to \vec{OQ} can be represented as:

$$\begin{bmatrix} 0 & -1 \\ 1 & 2\mathbf{a}^T \mathbf{b} \end{bmatrix} \quad (10)$$

In such space $\mathbf{a} = A[1, 0]^T$, $\mathbf{b} = A[0, 1]^T$, suppose the rotate matrix in the OPQ space is $R_{2 \times 2}$, then $R_{2 \times 2}[1, 0]^T = [0, 1]^T$, $R_{2 \times 2}[0, 1]^T = [\lambda_a, \lambda_b]^T$

$$\mathbf{b}' = \lambda_a \mathbf{a} + \lambda_b \mathbf{b} \quad (11)$$

Suppose θ is angle between \mathbf{b} and \mathbf{a}

$$\mathbf{b}^T \mathbf{b}' = \lambda_a \mathbf{b}^T \mathbf{a} + \lambda_b \mathbf{b}^T \mathbf{b} = \lambda_a \mathbf{b}^T \mathbf{a} + \lambda_b = \cos(\theta) = \mathbf{a} \mathbf{b}^T \quad (12)$$

$$\mathbf{a}^T \mathbf{b}' = \lambda_a \mathbf{a}^T \mathbf{a} + \lambda_b \mathbf{a}^T \mathbf{b} = \lambda_a + \lambda_b \mathbf{a}^T \mathbf{b} = \cos(2\theta) = 2\cos(\theta)^2 - 1 = 2(\mathbf{a}^T \mathbf{b})^2 - 1 \quad (13)$$

$$\Rightarrow \begin{bmatrix} 1 & \mathbf{a}^T \mathbf{b} \\ \mathbf{a}^T \mathbf{b} & 1 \end{bmatrix} \begin{bmatrix} \lambda_a \\ \lambda_b \end{bmatrix} = \begin{bmatrix} 2(\mathbf{a}^T \mathbf{b})^2 - 1 \\ \mathbf{a}^T \mathbf{b} \end{bmatrix} \quad (14)$$

$$\Rightarrow \begin{bmatrix} \lambda_a \\ \lambda_b \end{bmatrix} = \begin{bmatrix} -1 \\ 2\mathbf{a}^T \mathbf{b} \end{bmatrix} \quad (15)$$

$$\Rightarrow R_{2 \times 2} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 2\mathbf{a}^T \mathbf{b} \end{bmatrix} \quad (16)$$

$$\Rightarrow R_{2 \times 2} = \begin{bmatrix} 0 & -1 \\ 1 & 2\mathbf{a}^T \mathbf{b} \end{bmatrix} \quad (17)$$

We can derive that

$$\mathbf{x}'_{\parallel} = A \begin{bmatrix} 0 & -1 \\ 1 & 2\mathbf{a}^T \mathbf{b} \end{bmatrix} (A^T A)^{-1} A^T \mathbf{x} \quad (18)$$

Thus,

$$\mathbf{x}' = A \begin{bmatrix} 0 & -1 \\ 1 & 2\mathbf{a}^T \mathbf{b} \end{bmatrix} (A^T A)^{-1} A^T \mathbf{x} + (I - A(A^T A)^{-1} A^T) \mathbf{x} \quad (19)$$

The rotation matrix R can be expressed as:

$$A \begin{bmatrix} 0 & -1 \\ 1 & 2\mathbf{a}^T \mathbf{b} \end{bmatrix} (A^T A)^{-1} A^T + I - A(A^T A)^{-1} A^T \quad (20)$$

$$\Rightarrow I + A \left(\begin{bmatrix} 0 & -1 \\ 1 & 2\mathbf{a}^T \mathbf{b} \end{bmatrix} - I_{2 \times 2} \right) (A^T A)^{-1} A^T \quad (21)$$